

Introduction to Programming: Lecture 13

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- ▶ This notation for constructing new lists from existing lists through filtering and mapping is called **list comprehension**.

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`[(x,y,z) | x<-[1..100], y<-[1..100], z<-[1..100],
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```
[(x,y,z) | x<-[1..100], y<-[(x+1)..100],  
          z<-[(y+1)..100], x*x + y*y == z*z]
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primes n = [x | x <- [1..n], (divisors x == [1,x])]
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- ▶ Quicksort

```
quicksort [] = []  
quicksort (x:xs) = (quicksort l)++[x]++(quicksort u)  
  where  
    l = [y | y <- xs, y < x]  
    u = [y | y <- xs, y >= x]
```

List comprehension ...

```
evenlist l = [ (x:xs) | (x:xs) <- l,  
                      (mod (length (x:xs)) 2) == 0 ]
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                      (mod (length (x:xs)) 2) == 0 ]
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- ▶ Extract all even length non-empty lists from a given list of lists.

```
headOfeven = [ x | (x:xs) <- l,  
                  (mod (length (x:xs)) 2) == 0 ]
```

- ▶ Extract the head of all the even length lists in a given list of lists.

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- ▶ List comprehension does not look like a **functional** definition.
- ▶ How is a list comprehension reduced?
 - ▶ In what order are the expressions evaluated?
 - ▶ What is the complexity of a program written using list comprehension?
- ▶ List comprehension is actually a **defined** construct and can be translated using **map**, **filter** and **concat**

Translating list comprehension

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 - ▶ a boolean expression b or
 - ▶ of the form $p \leftarrow l$ where p is a pattern and l is a list valued expression.

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`[e | q1, q2, ..., qN]`

where each `qi` is a **qualifier**.

- ▶ A qualifier is either
 - ▶ a boolean expression `b` or
 - ▶ of the form `p <- l` where `p` is a pattern and `l` is a list valued expression.

```
[(x,y,z) | x<-[1..100], y<-[(x+1)..100],  
          z<-[(y+1)..100], x*x + y*y == z*z]
```

Translation ...

- ▶ A boolean condition acts as a filter.

`[e | b,Q] = if b then [e | Q] else []`

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[e | p <- l, Q] = concat (map f l)
  where
    f p = [e | Q]
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[e | p <- l, Q] = concat (map f l)
                  where
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```

- ▶ Finally, the base case.

`[e|] = [e]`

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[ x | (x:xs) <- 1, (mod (length (x:xs)) 2) == 0 ]
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- Using the rule for `e <- 1`

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concat (map f 1)
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```
where
```

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f (x:xs) = [x | (mod (length (x:xs)) 2) == 0 ]
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concat (map f 1)
where
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- Using the rule for `b`

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concat (map f 1)
where
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Example

```
concat (map f l)
  where
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    f _      = []
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► Finally

```
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- Once again expanding using the rule for $p \leftarrow 1$

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concat (map f [1..100])  
  where  
    f x = concat (map g [(x+1)..100])  
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- Applying the rule for boolean condition we get

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concat (map f [1..100])  
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- Finally, applying the base condition we get

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  where  
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Example: Sieve

- ▶ The famous Sieve algorithm to find primes works as follows:
- ▶ Consider the numbers
 $\{2, 3, 4, \dots\}$
- ▶ Repeatedly pick the left most element and
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- ▶ In Haskell,

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primes = sieve [2..]  
  where  
    sieve (x:xs) =  
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- ▶ Lazy evaluation to the rescue!